Separation Processes ChE 4M3





kevin.dunn@mcmaster.ca http://learnche.mcmaster.ca/4M3

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Three important characteristics of an individual solid particle are its composition, its size and its shape.

Composition: affects density, conductivity, and other physical properties important to separating it.

We will consider shape and size characterization now.

## Particle shape characterization

A particle may be regular shaped, e.g.

 spherical or cubic objects are capable of precise definition using equations

Irregular shaped: e.g. broken glass, sand, rock, most solids

 properties of irregular shapes are expressed ito a regular shaped particle's characteristics

So we will spend time characterizing spherical particles, then expressing other particles in terms of an*equivalent spherical particle* 

# Particle shape: Sphericity

Why use a sphere?

- it has the same shape from all angles
- behaves the same way from all angles

Other particles behave less ideally; we define sphericity as one metric of a particle's shape:

 $\psi = \frac{\text{surface area of sphere with same volume as particle}}{\text{surface area of particle}}$ 

For all particles:  $0 < \psi \leq 1$ 

To try: calculate the sphericity of a cube with side length = cAnswer:  $\psi = 0.806$ 

# Other shape metrics

Find the diameter of a sphere that has the same \_\_\_\_\_ as the irregularly-shaped particle

- volume
- surface area
- surface area per unit volume
- area in the projected direction of travel [drag diameter]
- projected area, but in a position of maximum stability
- settling velocity [Stokes' diameter]
- will fit through the same size square aperture [sieve diameter]

#### Shape metrics example

For example, how would you quantify yourself if measured by:

- 1. Circumference around your waist?
- 2. Diameter of a sphere of the same surface area as your body?
- 3. Length of your longest chord (height)?

The measured values will have different meanings. e.g.

- 1. used to size a life jacket
- 2. (perhaps?) used to estimate heat losses through your skin
- 3. if you are buying a sleeping bag I suggest the last one.

[Adapted from: George G. Chase, The University of Akron]

#### Particle size characterization

So far we have assumed particles to be separated are of a single size. This is never true: there is always a size distribution.

Particle size: affects surface per unit volume (mass transfer), rate of settling in a fluid (separation), *etc* 

#### Aims

How do we measure this distribution?

How do we describe (characterize) a size distribution?

What is the "average" particle size?

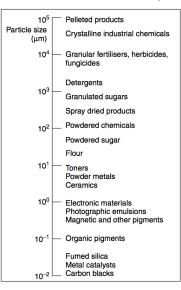
Other reasons to consider particle size distributions?

- Understand your colleagues: "After crushing, the feed may be ground in several stages from a size of 5 to 6 cm to a powder of 75 to 90 percent passing a 200-mesh sieve."
- Solid material handling industry: we must deal with distributions
  - What kind of industries are we referring to here?
  - e.g. activity of a powdered drug = f(particle size)
  - e.g. "hiding power" of a paint/pigment = f(particle size)

We will require this understanding for future sections: filtration, flow of fluids through packed beds, cyclones, centrifuges, membranes, and so on.

#### Some typical particle sizes

We typically work in microns. 1 micron = 1  $\mu$ m



#### Standard screens



Mesh 10 screen = 2.00 mm opening = 10 openings per linear inch.

## Standard screen sizes

The US standard (Tyler series). Selected screens from Tyler sequence:

Mesh number	Square aperture opening	$(\mu m)$
3.5	5600	Tyler standard:
: 10	: 2000	<ul> <li>e.g. 75µm opening: called 200 mesh screen</li> </ul>
: 20	: 850	<ul> <li>i.e. apertures per inch</li> <li>= 200 mesh screen</li> </ul>
25 30 : 140	710 600 : 106	Successive apertures decrease by factor of $\sim \sqrt[4]{2}$
170 200 230 : 450	90 75 63 : 32	<ul> <li>Other standards: British I.M.M. and U.S. A.S.T.M.</li> </ul>

#### Screens

Stack screens: apertures from largest on top to smallest



# Screens

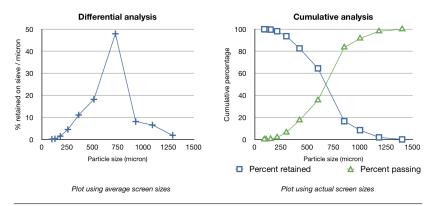
- Select top screen to (usually) have 100% material passing through
- Shaken for a predetermined time; or rate of screening levels out
- Shake intensity must be balanced: not too aggressive to break particles apart
- Smaller particles tend to stick to each other, so small size fractions inaccurate
- One can have wet or dry screen systems
- ► Wet screening: washes smaller particles off larger ones

# Data analysis from a screen sample

Mesh	Aperture [ $\mu$ m]	Mass retained [g]	Avg size*	Cuml. % passing
14	1400	0	-	100
16	1180	9.1	1290	98.1
18	1000	32.1	1090	91.6
20	850	39.8	925	83.5
30	600	235.4	725	35.5
40	425	89.1	513	17.4
50	300	54.4	363	6.3
70	212	22.0	256	1.8
100	150	7.2	181	0.4
140	106	1.2	128	0.1
Pan	0	0.5	53	0.0
Sum		491		

\* average screen size used for differential plots

# Differential and Cumulative analysis



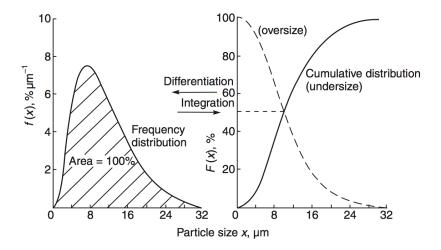
Theory:

$$f(x) = \frac{dF(x)}{dx}$$
  
x is the avg particle size (bin)

F(x) = percent passing curve

1-F(x) = percent retained curve

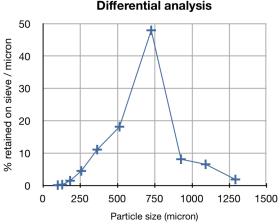
#### Theoretical view



[Svarovsky, 4ed, p42]

#### Mean diameter calculations

A number of mean diameters can be calculated. These can be derived from the cumulative analysis plot:



# • Arithmetic mean = 318 $\mu$ m

- Volume mean diameter = 430 μm
- Surface mean diameter (Sauter mean diameter) = 565 μm
- Weight or mass-mean diameter = 666 μm

Our aim is not to calculate all these (the formulae are messy, and error prone). Your lab will have these already set up in their analysis software.

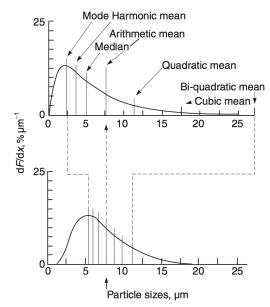
Seader, 3ed, p 678 - 679 [for worked example]

Svarovsky, 4ed, p37 - 43 [for descriptions of many means]

## Which mean should I use?

- Rather use the distribution curve, if available
- If one has to resort to a single number, use what is appropriate
  - volume mean diameter: used for packing estimation
  - surface mean diameter: used for skin friction, and mass transfer calculations
- The idea is that if two materials had the same "mean diameter", that they would behave the same way in the application being considered.

#### Two distributions, same arithmetic mean



Particle size measurements are strongly dependent on the sample taken. The "golden" rules of sampling:

- 1. take sample from a moving stream: dry powders and slurry
- 2. sample *whole* stream for many short periods (not part of stream for whole time)

There are books written on the topic of sampling. Consult an experienced person if important decisions rest on the sample taken.

#### References

- Richardson and Harker, "Chemical Engineering, Volume 2", 5th edition, chapter 1
- 2. Perry's Chemical Engineers' Handbook, 8th edition, chapter 21.1
- 3. Seader, Henley and Roper, "Separation Process Principles", page 675 to 679 in 3rd edition
- 4. Svarovsky, "Solid-Liquid Separation", 4th edition.